

PLAYER STATISTICS BY TEAM

As of SAT 23 APR 2016

Including Game #13

UKR - Ukraine

Playing Statistics

No	Name	Pos	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
2	ANDREIKIV Vitali	D	5	0	1	1	6	+2	0	0	0	12	0.00
3	TYMCHENKO Yevgen	F	5	1	2	3	0	+5	0	0	0	7	14.29
4	TOLSTUSHKO Vsevolod	D	5	0	0	0	2	+6	0	0	0	6	0.00
5	ZHOVNIR Kyrylo	D	5	0	0	0	2	+2	0	0	0	3	0.00
6	ALEKSYUK Volodymyr	D	5	0	2	2	4	+3	0	0	0	6	0.00
7	SHAFARENKO Oleg	F	5	1	4	5	6	+1	0	1	0	2	50.00
8	MIKHNOV Andri	F	5	2	2	4	2	-1	0	1	0	13	15.38
9	KICHA Georgi	F	5	0	1	1	2	+4	0	0	0	7	0.00
10	ZAKHAROV Viktor	F	5	2	0	2	2	+4	0	0	0	19	10.53
11	GAVRYK Vladyslav	F	5	3	4	7	2	+7	1	0	0	5	60.00
14	POBYEDONOSTSEV Olexander	D	5	2	0	2	0	+5	1	0	0	14	14.29
15	BABYNETS Sergi	F	5	0	3	3	0	+3	0	0	0	3	0.00
19	CHERNYSHENKO Dmytro	F	5	2	1	3	2	+5	0	0	0	7	28.57
20	PETRANGOVSky Yuri	F	5	3	1	4	0	+5	0	0	0	13	23.08
21	ISAYENKO Denys	D	5	1	0	1	0	+4	1	0	0	2	50.00
22	GNIDENKO Artem	F	5	1	1	2	0	+5	0	0	1	6	16.67
23	ROMANENKO Volodymyr	D	5	0	1	1	2	+2	0	0	0	5	0.00
24	BLAGY Roman	F	5	1	0	1	6	+2	1	0	0	18	5.56
25	BONDARYEV Artem	F	5	1	1	2	2	+4	0	0	0	8	12.50
26	PETRUKHNO Denys	D	5	0	2	2	4	+6	0	0	0	10	0.00
29	SHEVCHUK Mykhailo	GK	5	0	0	0	0		0	0	0	0	0.00
30	ZAKHARCHENKO Eduard	GK	5	0	0	0	0		0	0	0	0	0.00

Goalkeeping Statistics

No	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
29	SHEVCHUK Mykhailo	5	5	1	01:18	0.43	0	0	0	0.00	0.00	0	0	0
30	ZAKHARCHENKO Eduard	5	5	5	298:25	99.57	6	123	129	95.35	1.21	0	4	1

LEGEND

A	Assists	D	Defence	F	Forward
G	Goals	GA	Goals against	GAA	Goals against as average per 60 minutes
GK	Goalkeeper	GKD	Goalkeeper dressed	GP	Number of games played
GPI	Games played indeed	GPT	Number of games played by team	GWG	Game winning goals
L	Number of games lost	MIP	Minutes and seconds played	MIP%	MIP as percentage
No	Jersey number	PIM	Penalties in minutes	Pos	Position on team
PPG	Power play goals	PTS	Points	SG%	Percentage of goals from total shots
SHG	Shorthanded goals	SO	Shutouts	SOG	Shots on goal
SVS	Saves	SVS%	SVS as percentage of total SOG	W	Number of games won
+/-	Plus/minus net				