

## **TEAM LONG LIST**

As of FRI 21 SEP 2018

## QTN - Queenstown

No	Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / Ibs	Date of Birth	Citizenship	
1	BIALIK Barr	GK	R	1.64 / 5'5"	45 / 99	13 SEP 2003	NZL	
18	BRYANT Cougar	D	R	1.79 / 5'10"	70 / 154	26 FEB 2003	NZL	
5	BRYANT Tallulah	F	R	1.55 / 5'1"	45 / 99	5 OCT 2004	NZL	
39	CHALLONER Tyler	F	R	1.80 / 5'11''	75 / 165	4 MAR 2004	NZL	
20	CHAPMAN Caleb	D	R	1.64 / 5'5"	55 / 121	15 APR 2004	NZL	
100	CHIPLIN Daniel	GK	R	1.65 / 5'5"	66 / 146	3 MAR 2004	NZL	
10	FLIGHT Jackson	F	R	1.75 / 5'9"	79 / 174	20 SEP 2002	NZL	
14	GREGORY Maz	D	L	1.59 / 5'3"	69 / 152	9 DEC 2004	NZL	
6	GREGORY Noah	F	R	1.70 / 5'7"	62 / 137	6 DEC 2001	NZL	
17	HALL Tazmin	F	R	1.79 / 5'10"	74 / 163	10 FEB 2001	NZL	
3	HART Toby	F	R	1.80 / 5'11''	55 / 121	29 SEP 2003	NZL	
13	HURLEY Josh	F	R	1.73 / 5'8"	74 / 163	28 MAY 2002	NZL	
8	KEMP CJ	D	L	1.79 / 5'10"	60 / 132	31 DEC 2003	RSA	
12	KEY Rohan	F	R	1.80 / 5'11''	78 / 172	19 SEP 2002	NZL	
11	LEPPARD Finn	F	L	1.69 / 5'7"	60 / 132	22 MAR 2002	NZL	
7	MARCH Levi	F	R	1.70 / 5'7"	69 / 152	14 NOV 2001	NZL	
9	MILLS Gabrielle	F	R	1.64 / 5'5"	60 / 132	13 SEP 2002	NZL	
21	POWER Alex	GK	L	1.63 / 5'4"	56 / 123	14 MAY 2003	NZL	
2	REID Isaak	D	R	1.83 / 6'0"	78 / 172	21 MAY 2001	NZL	
19	ROBBIE Jack	F	R	1.79 / 5'10"	72 / 159	13 FEB 2002	NZL	
99	SHOTS For	F	R	1.65 / 5'5"	65 / 143		NZL	
16	van ASCH Charlie	D	R	1.73 / 5'8"	72 / 159	15 JUL 2002	NZL	
Total: 10 players and 3 goalkeepers								

Total: 19 players and 3 goalkeepers

## Team officials:

Function	Name	Citizenship	Date of Birth
Head Coach:	FLEMING Carson	CAN	
Assistant Coach:	McINTOSH Colin	CAN	
General Manager:	HALL Darren	NZL	

## NOTE

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEC	LEGEND									
D	Defence	F	Forward	GK	Goalkeeper	L	Shoots or catches Left			
No	Jersey Number	Pos	Position	R	Shoots or catches Right					