

TEAM LONG LIST

As of MON 18 JUL 2016

DND - Dunedin

No Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / Ibs	Date of Birth	Citizenship
4 AUDAS lan	D	L	1.43 / 4'8"	35 / 77	24 FEB 2005	CAN
18 AUDAS Sam	F	R	1.67 / 5'6"	65 / 143	9 AUG 2000	CAN
15 BAUMGARTNER Carlin	F	R	1.57 / 5'2"	50 / 110	22 AUG 2001	NZL
27 BYCK Breane	GK	L	1.55 / 5'1"	39 / 86	29 MAR 2005	NZL
11 CROSS Hannah	D	R	1.59 / 5'3"	54 / 119	6 DEC 2001	NZL
16 DAY Sam	D	L	1.70 / 5'7"	56 / 123	2 OCT 2000	GBR
9 GILMOUR Ollie	F	R	1.65 / 5'5"	53 / 117	22 DEC 2001	NZL
7 HURRING Max	D	R	1.78 / 5'10"	55 / 121	12 SEP 2001	NZL
22 KASZALA Valentin	F	L	1.60 / 5'3"	60 / 132	3 JUN 2002	NZL
14 LEE Alexandr	F	R	1.59 / 5'3"	47 / 104	3 JUN 2001	NZL
21 LILLY Charlie	D	R	1.85 / 6'1"	74 / 163	1 JAN 2000	NZL
17 MACKENZIE Padraig	F	R	1.65 / 5'5"	62 / 137	4 JUL 2000	NZL
10 ROLFE Connor	F	R	1.70 / 5'7"	60 / 132	29 JAN 2003	AUS
6 RUSSEK James	F	R	1.70 / 5'7"	68 / 150	22 JAN 2003	NZL
8 SHEARD Billy	F	R	1.67 / 5'6''	50 / 110	3 JAN 2002	NZL
99 SHOTS FOR Dnd	F	R	1.75 / 5'9"	75 / 165	1 JAN 1900	NZL
3 SPIERS Samuel	D	R	1.77 / 5'10"	72 / 159	12 DEC 2000	NZL
12 STITELY Adam	D	R	1.63 / 5'4"	46 / 101	9 MAY 2003	USA
20 TAPEALAVA Kelepi	D	R	1.75 / 5'9"	73 / 161	14 OCT 2000	NZL
2 TAYLOR Ryan	GK	L	1.60 / 5'3"	47 / 104	23 JAN 2005	NZL
19 WEEKLEY Tristan	F	R	1.80 / 5'11"	73 / 161	15 AUG 2003	GBR
1 WILSON Rhett	GK	L	1.80 / 5'11"	86 / 190	28 MAR 2001	NZL
Total: 10 playare and 2 scall concern						

Total: 19 players and 3 goalkeepers

Team officials:

Function	Name	Citizenship	Date of Birth
Head Coach:	KASZALA Janos	HUN	1 JAN 1900
General Manager:	AUDAS Richard	CAN	1 JAN 1900
Team Leader:	MACKENZIE Douglas	CAN	1 JAN 1900

NOTE

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEGE	ND							
D	Defence	F	Forward	GK	Goalkeeper	L	Shoots or catches Left	
No	Jersey Number	Pos	Position	R	Shoots or catches Right			