



## TEAM LONG LIST

As of MON 17 JUN 2019

### GPBLKU20 - Gauteng Black U20A

No.	Name	Pos.	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club	New Entry
9	BOTHA Armand	D	R	/	/	16 APR 2002	Kempton Park Vipers	
1	BOYD Ryan	GK	R	1.72 / 5'8"	63 / 139	5 MAR 2000	Kempton Park Sabres	
12	BRITS Reynard	D	L	1.65 / 5'5"	55 / 121	21 JUN 2002	Pretoria Capitals	
7	du TOIT Dirk	F	R	/	/	24 FEB 2003	Centurion Warriors	
22	GELDENHUYS Josh	D	R	/	/	26 SEP 2002	Centurion Warriors	
8	KLUYTS Paulus Stefanus	F	R	1.57 / 5'2"	47 / 104	3 OCT 2001	Pretoria Capitals	
15	KOEKEMOER BROWN Justin	F	R	1.79 / 5'10"	65 / 143	22 JUN 2000	Pretoria Ice Hawks	
10	LEVIN Yaacov	F	R	0.01 / 0'0"	1 / 2	19 NOV 2002	Kempton Park Vipers	
17	RADUE Guillaume	D	R	1.30 / 4'3"	36 / 79	20 SEP 2002	Pretoria Capitals	
6	ROUX Jean	D	R	1.80 / 5'11"	65 / 143	5 APR 2002	Pretoria Capitals	
21	SCHUURMAN Delano	F	R	1.61 / 5'3"	65 / 143	12 JAN 2000	Pretoria Capitals	
11	van den BERG Christian	F	R	1.53 / 5'0"	42 / 93	18 APR 2002	Centurion Forrest Rats	
78	VAN DER MERWE Johan	D	R	1.55 / 5'1"	65 / 143	30 AUG 2002	Pretoria Ice Hawks	
3	van DYK Rubin	F	R	1.56 / 5'1"	/	13 NOV 2001	Kempton Park Vipers	
14	VENTER Reinhard	F	R	1.81 / 5'11"	77 / 170	2 AUG 2001	Pretoria Capitals	
19	VENTER Tristan	F	R	1.50 / 4'11"	55 / 121	23 NOV 2002	Pretoria Capitals	

**Total:** 15 players and 1 goalkeepers

#### Team officials:

Function	Name	Citizenship	Date of Birth
<b>Team Head Coach:</b>	BOTHA Xander	RSA	6 OCT 1994
<b>Team Head Coach:</b>	van der MERWE Jacques	RSA	3 MAY 1975
<b>Team General Manager:</b>	VENTER Vicki	RSA	6 NOV 1968

#### Note:

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

#### Legend:

**D** Defence      **F** Forward      **GK** Goalkeeper      **L** Shoots or catches Left  
**No.** Jersey Number      **Pos.** Position      **R** Shoots or catches Right