

**ICE HOCKEY**  
**GAUTENG 2ND DIVISION LEAGUE DIV II**

**TEAM ROSTER**

As of MON 12 APR 2021

Initial Registration 27 MAR 2021

**PCaps - Pretoria Capitals**

No.	Name	Pos.	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club	Registration *
00	BEZUIDENHOUT Jacques	F	R			8 AUG 1990		12 APR 2021
2	NOKE Peter	F	R			18 JUN 1989	Pretoria Capitals, (RSA)	12 APR 2021
4	MALAN Francois	F	R			22 MAR 2005	Pretoria Capitals, (RSA)	12 APR 2021
6	du TOIT Wernard	F	R			16 SEP 1988	Johannesburg Grizzlies, (RSA)	12 APR 2021
06	van RENSBURG Tristan	F	R			20 JUN 2006		12 APR 2021
8	SAARINEN Marko	D	R			17 MAR 1975	Pretoria Capitals, (RSA)	12 APR 2021
11	VERWEY Alan William	D	R	1.57 / 5'2"	85 / 187	11 AUG 1961	Centurion Warriors, (RSA)	12 APR 2021
14	SCAFTURIS Errol	D	R	1.76 / 5'9"	89 / 196	23 MAY 1963	Centurion Forest Rats, (RSA)	12 APR 2021
15	BOOYSEN Riaan	D	R	0.01 / 0'0"	1 / 2	22 NOV 1972	Centurion Warriors, (RSA)	12 APR 2021
16	RADUE Frank	D	R	1.82 / 6'0"	110 / 243	16 OCT 1971	Pretoria Capitals, (RSA)	12 APR 2021
17	BODENSTEIN Liza	F	R	1.62 / 5'4"	58 / 128	7 SEP 1994	Pretoria Capitals, (RSA)	12 APR 2021
18	BODENSTEIN Albertus	F	L	1.80 / 5'11"	105 / 231	25 SEP 1976	Pretoria Capitals, (RSA)	12 APR 2021
29	BURGER Juan	D	R			22 NOV 1972		12 APR 2021
44	BOOYSEN Jacques	D	R	0.01 / 0'0"	1 / 2	4 JUN 1975	Centurion Warriors, (RSA)	12 APR 2021
98	HENRICO Mario	F	R			24 FEB 2003		12 APR 2021
99	RELLEEN Dominique	GK	L	1.74 / 5'9"	71 / 157	7 JUN 1999	Pretoria Capitals, (RSA)	12 APR 2021
100	LANGEVELD Liniq	D	R	1.63 / 5'4"	60 / 132	9 JAN 2002	Pretoria Capitals, (RSA)	12 APR 2021

**Team Average:**

1.33 / 4'4" 64 / 141

Average Age:

35

**Total:** 16 players and 1 goalkeepers

**Team Officials:**

**Note:**

\* Registration date of single players is only shown when different from Initial Registration date

**Legend:**

**D** Defence                      **F** Forward                      **GK** Goalkeeper                      **L** Shoots or catches Left  
**No.** Jersey number              **Pos.** Position                      **R** Shoots or catches Right