



ENTRY LIST BY TEAM

As of SUN 7 AUG 2016

KPW - Kempton Park Wildcats

No	Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club
11	ASHWORTH Ian	D	R	1.80 / 5'11"	80 / 176	30 APR 1987	Kempton Park Sabres
20	BOCK Ashley	GK	R	2.02 / 6'8"	145 / 320	20 AUG 1987	Kempton Park Sabres
30	BOYD Ryan	GK	R	1.69 / 5'7"	58 / 128	5 MAR 2000	Kempton Park Sabres
77	BREMNER Callum	F	R	1.80 / 5'11"	75 / 165	12 OCT 1994	Kempton Park Sabres
9	BREMNER Gareth	F	R	0.01 / 0'0"	69 / 152	2 JAN 1998	Kempton Park Sabres
10	CARDOSA Damian	F	R	/	/	24 APR 1984	Kempton Park Viper
21	ENGELBRECHT Chris	F	R	1.75 / 5'9"	76 / 168	15 FEB 1985	Kempton Park Sabres
5	FISHER Daniel	D	R	1.87 / 6'2"	82 / 181	27 JUN 1995	Kempton Park Viper
19	GOOCH Bryn	F	R	1.86 / 6'1"	86 / 190	11 JUL 1993	Kempton Park Wildcats
23	KOWALENKO Robert	F	L	1.81 / 5'11"	81 / 179	30 JAN 1970	Kempton Park Sabres
66	LABUSCHAGNE Cyle	F	R	1.80 / 5'11"	90 / 198	10 AUG 1999	Kempton Park Viper
22	MARTINS Dylan	D	R	1.77 / 5'10"	78 / 172	29 DEC 1995	Kempton Park Sabres
7	PHAKATHI Dion	F	R	1.65 / 5'5"	50 / 110	26 MAY 1999	Kempton Park Sabres
86	PILATOWSKY Benyomin	F	R	0.73 / 2'5"	173 / 381	5 OCT 1989	Kempton Park Viper
87	RUTHVEN Matthew	F	R	0.01 / 0'0"	1 / 2	12 JAN 2000	Kempton Park Sabres
18	SANKE Laine	F	R	/	/	1 APR 1995	Kempton Park Sabres
40	SETHOSA John	F	R	/	/	30 MAR 1991	Kempton Park Sabres
4	VALADUS Jack	F	L	1.83 / 6'0"	80 / 176	15 JAN 1985	Kempton Park Sabres
17	VERWEY Denzil dean	D	L	0.01 / 0'0"	1 / 2	31 MAR 1995	Centurion Warriors
15	WHITFORD Darion	F	R	1.69 / 5'7"	62 / 137	10 FEB 1995	Kempton Park Viper

Total: 18 players and 2 goalkeepers

Team officials:

NOTE

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEGEND

D Defence **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No Jersey Number **Pos** Position **R** Shoots or catches Right