

ENTRY LIST BY TEAM

As of 15.02.2008

NZL - New Zealand

No	Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club
14	BONIFACE Samuel	F	R	1.75 / 5'9"	74 / 163	28 FEB 1990	Auckland
12	CHAI Jeremy	F	R	1.75 / 5'9"	58 / 128	02 DEC 1990	Auckland
22	CHALLIS Jordan	F	R	1.70 / 5'7"	70 / 154	25 MAR 1990	Auckland
1	DOWMAN Andre	GK	L	1.80 / 5'11"	77 / 170	15 JUN 1991	Auckland
9	DUNLOP Heath	D	R	1.75 / 5'9"	81 / 179	24 MAR 1991	Southern League
16	EADEN Christopher	F	R	1.70 / 5'7"	60 / 132	30 AUG 1990	Canterbury
5	ELDER Todd	D	R	1.78 / 5'10"	65 / 143	28 JUL 1992	Auckland
8	FREAR Cameron	F	R	1.78 / 5'10"	70 / 154	16 JUL 1990	Southern League
15	GOULDSTONE Andrew	F	L	1.85 / 6'1"	67 / 148	20 JAN 1992	Auckland
20	HOPKINSON Michael	GK	L	1.69 / 5'7"	77 / 170	02 MAR 1991	Auckland
2	IDOINE Richard	D	R	1.86 / 6'1"	85 / 187	21 NOV 1990	Auckland
10	JACKSON Blake	D	R	1.76 / 5'9"	70 / 154	21 OCT 1990	Auckland
19	JOHNSTON Logan	F	R	1.70 / 5'7"	60 / 132	10 FEB 1992	Canterbury
13	NICHOLLS Daniel	D	R	1.88 / 6'2"	85 / 187	07 MAY 1990	Canterbury
6	O'KEEFE Ryan	F	R	1.76 / 5'9"	75 / 165	27 FEB 1990	New Zealand
17	PEARSON Ashley	D	R	1.75 / 5'9"	80 / 176	19 DEC 1990	Canterbury
21	PULMAN Guy	F	R	1.78 / 5'10"	55 / 121	08 FEB 1990	Auckland
18	SANDOY Remy	F	R	1.82 / 5'12"	67 / 148	13 DEC 1992	Auckland
4	SPIJKERMAN Stefan	D	R	1.85 / 6'1"	90 / 198	21 JAN 1990	Canterbury

Function	Name	Citizenship	Date of Birth
Head Coach :	PILGRIM George	CAN	04 JUN 1971
Assistant Coach :	KAISSER Andy	GER	30 NOV 1971
General Manager :	SCOTT Paul	NZL	21 OCT 1965
General Manager :	DOWMAN Alan	NZL	19 AUG 1960
Physiotherapist :	GOULDSTONE Rochelle	NZL	07 OCT 1967

NOTES

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEGEND

D Defence **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No Jersey number **Pos** Position **R** Shoots or catches Right