

PRELIMINARY ROUND - GROUP B, GAME 34

HUN - DEN

HUN	DEN	HUN	DEN	HUN	DEN
Def. zone	Att. zone	Neutral zone		Att. zone	Def. zone
- 24	+ 11	- 16	+ 12	+ 21	- 63
- 13	+ 65	- 5	+ 63	- 24	+ 65
+ 24	- 29	+ 24	- 11	- 21	+ 63
- 16	+ 63	- 5	+ 12		
- 13	+ 12	- 5	+ 63		
1 / 20%	4 / 80%	1 / 20%	4 / 80%	1 / 33%	2 / 67%

HUN	DEN
3 / 23%	10 / 77%

Total wins / period

HUN	DEN	HUN	DEN	HUN	DEN
Def. zone	Att. zone	Neutral zone		Att. zone	Def. zone
- 16	+ 12	+ 16	- 12	- 16	+ 65
- 5	+ 17	+ 16	- 12	+ 16	- 63
+ 13	- 65	+ 21	- 63	- 5	+ 11
- 16	+ 11	+ 16	- 12	+ 16	- 65
- 16	+ 11	- 5	+ 12		
- 16	+ 29				
- 5	+ 63				
- 13	+ 12				
- 68	+ 11				
+ 13	- 63				
2 / 20%	8 / 80%	4 / 80%	1 / 20%	2 / 50%	2 / 50%

HUN	DEN
8 / 42%	11 / 58%

Total wins / period

HUN	DEN	HUN	DEN	HUN	DEN
Def. zone	Att. zone	Neutral zone		Att. zone	Def. zone
- 24	+ 65	- 16	+ 12	- 93	+ 65
+ 13	- 11	+ 24	- 11	- 93	+ 65
- 24	+ 29	+ 68	- 63	- 16	+ 11
- 13	+ 11	- 16	+ 11	- 21	+ 63
- 24	+ 63	- 68	+ 12	- 21	+ 63
+ 5	- 12	+ 24	- 63	- 21	+ 63
+ 24	- 29	+ 24	- 65		
		- 21	+ 63		
3 / 43%	4 / 57%	4 / 50%	4 / 50%	0 / 0%	6 / 100%

HUN	DEN
7 / 33%	14 / 67%

Total wins / period

HUN	DEN	HUN	DEN	HUN	DEN
Def. zone	Att. zone	Neutral zone		Att. zone	Def. zone
6 / 27%	16 / 73%	9 / 50%	9 / 50%	3 / 23%	10 / 77%

HUN	DEN
18 / 34%	35 / 66%

Total wins / game

HEAD TO HEAD

		DEN										
	No.	11	12	17	29	63	65	Tot.	wins HUN	Dz	Nz	Az
HUN	5	0 - 1	1 - 2	0 - 1		0 - 3		8	1 13%	1 33%	0 0%	0 0%
	13	1 - 1	0 - 2			1 - 0	1 - 1	7	3 43%	3 43%		
	16	0 - 4	3 - 3		0 - 1	1 - 1	1 - 1	15	5 33%	0 0%	3 50%	2 50%
	21					2 - 5		7	2 29%		1 50%	1 20%
	24	2 - 1			2 - 1	1 - 1	1 - 2	11	6 55%	2 33%	4 100%	0 0%
	68	0 - 1	0 - 1			1 - 0		3	1 33%	0 0%	1 50%	
	93						0 - 2	2	0 0%			0 0%
Tot.		11	12	1	4	16	9	53	18 34%	6 27%	9 50%	3 23%
wins DEN		8 73%	8 67%	1 100%	2 50%	10 63%	6 67%	35 66%				
Dz		2 100%				4 67%	4 80%	10 77%				
Nz		1 33%	5 63%			3 50%	0 0%	9 50%				
Az		5 83%	3 75%	1 100%	2 50%	3 75%	2 67%	16 73%				

Legend:

Az Attacking zone Dz Defending zone No. Jersey number Nz Neutral zone Tot. Total face-offs played