

ENTRY LIST BY TEAM

As of TUE 11 MAY 2021

CBY - Canterbury

No.	Name	Pos.	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Citizenship
4	BARTON Jack	F	R	1.58 / 5'2"	49 / 108	31 DEC 2006	NZL
33	BEAUMONT Luke	F	R	1.69 / 5'7"	53 / 117	27 FEB 2009	NZL
42	BRADY Oscar	D	R	1.50 / 4'11"	39 / 86	14 FEB 2006	NZL
3	BYFIELD Aaron	D	L	1.54 / 5'1"	53 / 117	30 MAY 2008	NZL
10	CESCON Mika	D	R	1.72 / 5'8"	62 / 137	23 FEB 2008	NZL
22	CRUISHANK Coco	GK	R	1.64 / 5'5"	52 / 115	10 APR 2007	NZL
18	FORSYTHE Rory	GK	L	1.49 / 4'11"	47 / 104	18 SEP 2007	NZL
66	GARDNER-DEEMING Isaac	F	R	1.61 / 5'3"	46 / 101	25 JUN 2007	NZL
27	GORDON Nerhys	F	R	1.56 / 5'1"	48 / 106	7 MAR 2008	NZL
5	GU Ason	D	L	1.54 / 5'1"	40 / 88	7 JAN 2008	CHN
8	HODGE Addison	F	R	1.58 / 5'2"	41 / 90	16 SEP 2008	NZL
68	HODGE Lachlan	F	R	1.58 / 5'2"	44 / 97	6 JAN 2007	NZL
76	LAFITUANAI Kenny	F	R	1.70 / 5'7"	65 / 143	19 MAY 2009	NZL
64	LEWIS Indie	D	L	1.64 / 5'5"	52 / 115	25 APR 2007	NZL
26	NEWMAN Alex	F	R	1.72 / 5'8"	65 / 143	26 JUL 2007	NZL
7	ORR Aoife	D	R	1.60 / 5'3"	60 / 132	15 SEP 2007	NZL
97	PAEK Eli	F	L	1.56 / 5'1"	45 / 99	1 AUG 2008	NZL
77	RAXWORTHY Linkin	F	R	1.66 / 5'5"	65 / 143	11 SEP 2007	NZL
23	SCHYNS Santiago	GK	R	1.50 / 4'11"	49 / 108	10 FEB 2010	NZL
99	SHOTS FOR Cby U16	F	R	1.75 / 5'9"	75 / 165		NZL
11	UNDERWOOD Rylan	F	R	1.65 / 5'5"	54 / 119	8 FEB 2008	NZL
19	WALLACE Jacob	F	R	1.73 / 5'8"	55 / 121	19 JAN 2008	NZL

Total: 19 players and 3 goalkeepers

Team officials:

Function	Name	Citizenship	Date of Birth
Team Head Coach:	RICHMOND Andrew	NZL	8 DEC 1973
Team Assistant Coach:	KENNEDY Liam	NZL	16 AUG 2001
Team General Manager:	HODGE Yvette	AUS	8 JUN 1980

Note:

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

Legend:

D Defence **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No. Jersey Number **Pos.** Position **R** Shoots or catches Right