



TEAM STATISTICS

As of TUE 10 MAR 2015
Including Game #18

Scoring Efficiency

(Ranked by highest SG% / highest GP)

R Team	GP	GF	SSG	SOG	SG%
1 AKL	12	67	349	416	16.11
2 STH	12	34	223	257	13.23
3 CBY	12	41	319	360	11.39

Power Play

(Ranked by highest PP% / highest GP)

R Team	GP	ADV	PPGF	PP%	TPP	M:S
1 AKL	12	40	7	17.50	65:32	09:21
2 STH	12	44	7	15.91	74:44	10:40
3 CBY	12	45	3	6.67	72:51	24:17

Penalty Killing

(Ranked by highest PK% / highest GP)

R Team	GP	DVG	PPGA	PK%	TSH	M:S
1 AKL	12	37	3	91.89	62:24	20:48
2 STH	12	41	4	90.24	66:13	16:33
3 CBY	12	51	10	80.39	84:30	08:27

Goalkeeping

(Ranked by highest SVS%)

R Team	GP	GA	SVS	SOG	SVS%	GAA	SHGA	PPGA	SO	ENG
1 AKL	12	27	238	265	89.81	2.25	0	3	1	0
2 STH	12	58	363	421	86.22	4.81	1	4	0	0
3 CBY	12	57	290	347	83.57	4.73	1	10	0	0

Penalties

(Ranked by highest PIM)

R Team	GP	2	5	10	GM	MP	PIM	PAVG
1 CBY	12	60	0	3	0	0	150	12:30
2 STH	12	42	0	1	0	0	94	7:50
3 AKL	12	40	0	0	0	0	80	6:40

Shorthanded Goals

(Ranked by highest NET / lowest GP)

R Team	GP	SHGF	SHGA	NET
1 AKL	12	1	0	+1
2 STH	12	1	1	0
3 CBY	12	0	1	-1

Attendance

(Ranked by highest average attendance)

R Team	GP	Spect	AVG
1 STH	12	620	51
2 CBY	12	575	47
3 AKL	12	425	35
Total	18	810	45

LEGEND

2 Two (2) minute penalties	5 Five (5) minute penalties	10 Ten (10) minute penalties
ADV Advantage (times on power play)	AVG Average	DVG Disadvantage (number of times shorthanded)
ENG Empty net goals	GA Goals against	GAA Goals against as average per 60 minutes
GF Goals for	GM Game misconducts	GP Number of games played
MP Match penalties	M:S Average time in min. and sec.	NET SHGF - SHGA
PAVG PIM in average	PIM Penalties in minutes	PK% Penalty killing percentage
PPGA Power play goals against	PPGF Power play goals for	PP% Power play eff. as percentage
R Ranking	SG% Percentage of goals from total shots	SHGA Shorthanded goals against
SHGF Shorthanded goals for	SO Shutouts	SOG Shots on goal
Spect Spectators	SSG Shots saved by goalkeeper	SVS Saves
SVS% SVS as percentage of total SOG	TPP Time of power play	TSH Time shorthanded in min. and sec.