



## PLAYER STATISTICS BY TEAM

As of SUN 11 OCT 2020

Including Game #10

### DND - Dunedin

#### Playing Statistics

No.	Name	Pos.	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
11	DOUGHERTY Aidan	D	5	1	1	2	0	+8	0	0	0	3	33.33
18	CROSSAN Benji	D	5	1	0	1	6	+4	0	1	0	7	14.29
23	WEEKLEY Tristan	D	3	1	2	3	29	-1	0	1	0	4	25.00
26	LINTON Oliver	F	5	2	3	5	2	+5	0	1	0	7	28.57
27	AUDAS Ian	D	5	2	3	5	6	+9	0	0	0	17	11.76
30	BYCK Breane	GK	5	0	0	0	0		0	0	0	1	0.00
31	KNOWLES Connor	F	4	1	2	3	0	+5	0	0	0	7	14.29
32	POWER Alex	GK	5	0	0	0	0		0	0	0	0	0.00
36	RYALL Hamish	F	5	4	1	5	0	+9	0	0	0	10	40.00
37	LINTON Flynn	F	5	0	5	5	10	+7	0	0	0	5	0.00
41	LEWIS Jack	F	5	4	1	5	2	+6	1	0	1	18	22.22
44	WASSELL Max	F	5	0	2	2	0	+8	0	0	0	2	0.00
45	RYALL Isaac	D	5	0	1	1	0	+9	0	0	0	0	0.00
46	SIMPSON Max	F	5	1	3	4	0	+4	0	0	0	12	8.33
48	BARY Oliver	F	5	0	2	2	2	+2	0	0	0	1	0.00
72	DOUGHERTY Feilim	F	5	0	4	4	0	+5	0	0	0	9	0.00
88	STITELY Adam [N]	D	5	6	3	9	2	+10	0	2	0	17	35.29
89	ROLFE Connor	F	5	7	4	11	4	+8	3	1	0	26	26.92
99	SHOTS FOR Dnd	F	1	0	0	0	0	0	0	0	0	0	0.00

#### Goalkeeping Statistics

No.	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
30	BYCK Breane	5	5	2	120:00	40.22	2	50	52	96.15	1.00	1	2	0
32	POWER Alex	5	5	3	178:23	59.78	6	64	70	91.43	2.02	1	2	1

#### Legend:

<b>A</b>	Assists	<b>D</b>	Defence	<b>F</b>	Forward
<b>G</b>	Goals	<b>GA</b>	Goals against	<b>GAA</b>	Goals against as average per 60 minutes
<b>GK</b>	Goalkeeper	<b>GKD</b>	Goalkeeper dressed	<b>GP</b>	Number of games played
<b>GPI</b>	Games played in	<b>GPT</b>	Number of games played by team	<b>GWG</b>	Game winning goals
<b>L</b>	Number of games lost	<b>MIP</b>	Minutes and seconds played	<b>MIP%</b>	MIP as percentage
<b>No.</b>	Jersey number	<b>PIM</b>	Penalties in minutes	<b>Pos.</b>	Position on team
<b>PPG</b>	Power play goals	<b>PTS</b>	Points	<b>SG%</b>	Percentage of goals from total shots
<b>SHG</b>	Shorthanded goals	<b>SO</b>	Shutouts	<b>SOG</b>	Shots on goal
<b>SVS</b>	Saves	<b>SVS%</b>	SVS as percentage of total SOG	<b>W</b>	Number of games won
<b>+/-</b>	Plus/minus net				

