



PLAYER STATISTICS BY TEAM

As of FRI 7 NOV 2014 Including Game #6

TPE - Chinese Taipei

Playi	ng Statistics															
No	Name				Pos	GP	G	Α	PTS	PIM	+/ -	GWG	PPG	SHG S	OG	SG%
1	LIU An-Yu				GK	2	0	0	0	0		0	0	0	0	0.00
2	HUANG Chien				F	4	0	0	0	0	+2	0	0	0	4	0.00
3	CHEN Syuan-Han				F	4	0	0	0	2	+5	0	0	0	5	0.00
5	HUANG Min-Chun				D	4	4	1	5	0	+9	1	0	0	7	57.14
6	LIU Chih-Lin				D	4	4	2	6	0	+9	1	2	0	20	20.00
7	HUANG Yu-Mei				F	4	0	0	0	0	+1	0	0	0	4	0.00
8	TSAI Jia-Jen				D	4	0	1	1	0	+7	0	0	0	6	0.00
10	LIU Jie				D	4	0	0	0	0	+4	0	0	0	0	0.00
11	TENG Yu-Ting				F	4	0	2	2	0	+5	0	0	0	5	0.00
12	LIN Yu-Jung				D	4	0	0	0	0	+4	0	0	0	4	0.00
13	YAO Wan-Chih				F	4	2	1	3	0	+5	0	0	1	11	18.18
16	HSIEH Chih-Chen				F	4	1	3	4	0	+7	0	0	0	2	50.00
17	LIN Yen-Ling				D	4	2	2	4	0	+6	1	0	0	10	20.00
18	YEH Hui-Chen				F	4	5	3	8	0	+9	0	0	0	15	33.33
19	LIU An-Ting				F	4	2	3	5	2	+8	1	0	0	3	66.67
20	HSU Tzu-Ting				GK	4	0	0	0	0		0	0	0	0	0.00
21	TSAI Yi-Jun				F	4	1	2	3	2	+9	0	0	0	4	25.00
22	TIEN Yun-Chen				F	4	0	1	1	2	+4	0	0	0	2	0.00
23	WANG Chieh				F	4	0	0	0	0	+1	0	0	0	0	0.00
24	LAN Yih-Wen				F	4	3	0	3	0	+4	0	0	0	7	42.86
25	WANG Yun-Tzu				GK	2	0	0	0	0		0	0	0	0	0.00
Goal	keeping Statistics															
No	Name	GPT G	KD	GPI	N	/IP	MIP	6 (GA	SVS	S	og s	VS%	GA	A S	OWL
1	LIU An-Yu	4	2	2	36	6:12	20.1	1	1	1	1	2	50.00	1.6	6	0 1 0
20	HSU Tzu-Ting	4	4	4	86	6:46	48.2	20	0	13	3	13 1	00.00	0.0	00	0 2 0
25	WANG Yun-Tzu	4	2	2	57	7:02	31.6	69	1	6	5	7	85.71	1.0)5	0 1 0

LEGE	ND				
Α	Assists	D	Defence	F	Forward
G	Goals	GA	Goals against	GAA	Goals against as average per 60 minutes
GK	Goalkeeper	GKD	Goalkeeper dressed	GP	Number of games played
GPI	Games played indeed	GPT	Number of games played by team	GWG	Game winning goals
L	Number of games lost	MIP	Minutes and seconds played	MIP%	MIP as percentage
No	Jersey number	PIM	Penalties in minutes	Pos	Position on team
PPG	Power play goals	PTS	Points	SG%	Percentage of goals from total shots
SHG	Shorthanded goals	SO	Shutouts	SOG	Shots on goal
SVS	Saves	SVS%	SVS as percentage of total SOG	W	Number of games won
+/-	Plus/minus net				-