

24 91.67

1.32

1 1 0

PLAYER STATISTICS BY TEAM

As of FRI 24 APR 2015 Including Game #15

SIN - Singapore

Playing Statistics

45 LIANG Chin Ming Kenny

No	Name				Pos	GP	G	Α	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
9	TAN Da-Lun Peter				F	5	2	1	3	0	+7	0	0	0	14	14.29
11	CHEW Jian Lu Reeve				F	5	0	3	3	0	+6	0	0	0	10	0.00
15	LOH Chee Seng Michael				D	5	1	1	2	4	+7	0	1	0	8	12.50
18	JOSEPH Alphonsus Jude				F	5	1	2	3	6	+6	0	0	0	3	33.33
19	TOH Jia Hsiang Gerald				D	5	0	3	3	2	0	0	0	0	2	0.00
21	LAM Kin Yu Kenny				F	5	2	4	6	14	+6	0	0	0	13	15.38
25	CHIN Khai Shene Eugene				GK	5	0	0	0	0		0	0	0	0	0.00
26	LIU Zhi Yang				F	5	0	0	0	0	+5	0	0	0	8	0.00
42	O'BRIEN Richard Lowell				F	5	2	0	2	0	+4	0	0	0	9	22.22
45	LIANG Chin Ming Kenny				GK	5	0	0	0	0		0	0	0	0	0.00
55	LIM Lek Kiang Samuel				D	5	0	1	1	0	+6	0	0	0	4	0.00
68	TAN Jia Ju Ryan				F	5	3	0	3	0	+6	0	1	0	9	33.33
72	VENEMA Johan Bukhari				F	5	5	3	8	29	+7	1	1	0	32	15.62
75	CHEN Hans				D	5	1	3	4	0	+8	1	0	0	16	6.25
77	CHEW Wee Daniel				D	5	8	3	11	8	+9	1	4	1	31	25.81
78	CHIONG Zavier Loeve				F	5	0	1	1	8	+5	0	0	0	11	0.00
85	ANG Yu Jin Eugene				F	5	4	1	5	18	+3	1	2	0	19	21.05
91	NG Shi Wei Ignatius				F	5	5	2	7	8	+6	0	0	0	35	14.29
95	CHEN Yi Xian				F	5	2	0	2	0	+4	0	0	0	12	16.67
Goal	keeping Statistics															
No	Name	GPT G	KD 0	PI	N	MIP	MIP?	% (GA	svs	S	og s	VS%	GA	A S	OW L
25	CHIN Khai Shene Eugene	5	5	4	208	3:05	69.5	52	9	88	3	97	90.72	2.	60	0 3 1

91:15 30.48

LEGE	ND				
Α	Assists	D	Defence	F	Forward
G	Goals	GA	Goals against	GAA	Goals against as average per 60 minutes
GK	Goalkeeper	GKD	Goalkeeper dressed	GP	Number of games played
GPI	Games played indeed	GPT	Number of games played by team	GWG	Game winning goals
L	Number of games lost	MIP	Minutes and seconds played	MIP%	MIP as percentage
No	Jersey number	PIM	Penalties in minutes	Pos	Position on team
PPG	Power play goals	PTS	Points	SG%	Percentage of goals from total shots
SHG	Shorthanded goals	SO	Shutouts	SOG	Shots on goal
svs	Saves	SVS%	SVS as percentage of total SOG	W	Number of games won
+/-	Plus/minus net				