

ENTRY LIST BY TEAM

As of THU 24 MAY 2012

CHN - China

No	Name	Pos	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club
3	BAO Jiachang	F	L	1.78 / 5'10"	80 / 176	5 JAN 1993	Harbin
9	CHEN Jin	D	L	1.78 / 5'10"	74 / 163	9 AUG 1992	Harbin
22	JI Peng	F	R	1.84 / 6'0"	75 / 165	1 JAN 1996	Harbin
14	LI Hang	F	L	1.75 / 5'9"	60 / 132	4 FEB 1995	Qiqihar
12	LI Ning	F	L	1.78 / 5'10"	78 / 172	22 APR 1993	Harbin
8	LI Xuezhe	D	R	1.75 / 5'9"	75 / 165	27 MAR 1992	Harbin
1	LI Yao	GK	L	1.78 / 5'10"	73 / 161	21 FEB 1994	Qiqihar
6	LI Yuhang	F	L	1.75 / 5'9"	65 / 143	26 FEB 1994	Qiqihar
16	LIU Qing	F	L	1.76 / 5'9"	72 / 159	25 FEB 1996	Harbin
2	NA Yungang	F	L	1.85 / 6'1"	85 / 187	1 AUG 1992	Harbin
13	WANG Tiannan	D	L	1.77 / 5'10"	80 / 176	24 MAR 1992	Qiqihar
7	WEN Chao	F	L	1.73 / 5'8"	70 / 154	16 AUG 1992	Harbin
20	XIA Shengrong	GK	R	1.88 / 6'2"	100 / 220	24 NOV 1994	Harbin
24	XIA Tianxiang	F	L	1.78 / 5'10"	75 / 165	11 SEP 1993	Harbin
10	ZHANG Cheng	F	L	1.70 / 5'7"	73 / 161	29 DEC 1994	Qiqihar
11	ZHANG Shuchao	D	R	1.80 / 5'11"	110 / 243	29 JUN 1996	Qiqihar
4	ZHANG Zhibo	D	L	1.86 / 6'1"	92 / 203	4 DEC 1993	Harbin
18	ZHAO Jianbo	D	R	1.75 / 5'9"	60 / 132	8 JUN 1994	Qiqihar
17	ZHENG Canji	F	L	1.80 / 5'11"	68 / 150	14 FEB 1994	Qiqihar
15	ZHU Xiaofeng	F	R	1.70 / 5'7"	60 / 132	1 JUL 1992	Qiqihar
5	ZHU Ziyang	D	L	1.78 / 5'10"	70 / 154	7 FEB 1996	Harbin

Total: 19 players and 2 goalkeepers

Team officials:

Function	Name	Citizenship	Date of Birth
Team Leader:	YU Tiande	CHN	24 APR 1959
General Manager:	WANG Qiangjun	CHN	9 JUL 1981
Head Coach:	GUAN Xiaobo	CHN	17 FEB 1970
Assistant Coach:	WANG Dahai	CHN	18 JUN 1976
Team Doctor:	WANG Junyu	CHN	27 FEB 1984

NOTES

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

LEGEND

D Defense **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No Jersey Number **Pos** Position **R** Shoots or catches Right