



## MOST PENALISED PLAYERS

As of 21.12.2008

Including Game 15

(Ranked by highest PIM / lowest GP)

R	Name	No	Team	Pos	GP	PIM	2	5	10	GM	MP	PAVG
1	RULEVICIUS Pijus	13	LTU	F	5	<b>24</b>	2	0	2	0	0	4.80
2	CUGAJUS Jevgenijus	9	LTU	D	5	<b>16</b>	3	0	1	0	0	3.20
3	BALINT Zsolt	15	ROU	D	5	<b>14</b>	2	0	1	0	0	2.80
3	GUZINA Miodrag	18	SRB	D	5	<b>14</b>	7	0	0	0	0	2.80
3	KOŁODZIEJCZYK Bryan	10	BEL	F	5	<b>14</b>	7	0	0	0	0	2.80
3	LUKOVIC Aleksa	13	SRB	D	5	<b>14</b>	7	0	0	0	0	2.80
3	PAULUS Jordan	15	BEL	D	5	<b>14</b>	7	0	0	0	0	2.80
3	SHIGENO Shunsuke	23	JPN	F	5	<b>14</b>	7	0	0	0	0	2.80
3	SHINOHARA Yuhei	5	JPN	D	5	<b>14</b>	7	0	0	0	0	2.80
3	VERENIS Povilas	15	LTU	F	5	<b>14</b>	7	0	0	0	0	2.80
11	IMECS Attila	22	ROU	F	5	<b>12</b>	6	0	0	0	0	2.40
11	KWAK Hyung Ki	15	KOR	D	5	<b>12</b>	6	0	0	0	0	2.40
11	SIBINOVIC Luka	6	SRB	F	5	<b>12</b>	6	0	0	0	0	2.40
11	van de LOCHT Jordy	6	BEL	F	5	<b>12</b>	6	0	0	0	0	2.40
15	PASCARU Leonard	12	ROU	F	5	<b>10</b>	5	0	0	0	0	2.00
16	AGEMANS Matti	8	BEL	D	5	<b>8</b>	4	0	0	0	0	1.60
16	BRKUSANIN Marko	21	SRB	F	5	<b>8</b>	4	0	0	0	0	1.60
16	CAMPO Dries	2	BEL	D	5	<b>8</b>	4	0	0	0	0	1.60
16	CHO Hyung Gon	24	KOR	D	5	<b>8</b>	4	0	0	0	0	1.60
16	CLAESSENS Kevin	16	BEL	D	5	<b>8</b>	4	0	0	0	0	1.60
16	JANOS Imre	14	ROU	D	5	<b>8</b>	4	0	0	0	0	1.60
16	KONNO Mitsuyoshi	11	JPN	F	5	<b>8</b>	4	0	0	0	0	1.60
16	KORAC Mihajlo	17	SRB	D	5	<b>8</b>	2	0	0	0	0	1.60
16	KORNEICIUK Anton	12	LTU	F	5	<b>8</b>	4	0	0	0	0	1.60
16	LEE Dong Min	10	KOR	F	5	<b>8</b>	4	0	0	0	0	1.60
16	NEKRASEVICIUS Karolis	21	LTU	D	5	<b>8</b>	4	0	0	0	0	1.60
16	PARK Tae Hwan	13	KOR	F	5	<b>8</b>	4	0	0	0	0	1.60
16	PROTIC Marko	2	SRB	F	5	<b>8</b>	4	0	0	0	0	1.60
16	SAITO Kenta	22	JPN	F	5	<b>8</b>	4	0	0	0	0	1.60
16	STRECKIS Dovydas	24	LTU	F	5	<b>8</b>	4	0	0	0	0	1.60

### LEGEND

**2** 2-minute penalties  
**F** Forward  
**MP** Match penalties  
**R** Rank

**5** 5-minute penalties  
**GK** Goalkeeper  
**PAVG** PIM (average) per game

**10** 10-minute penalties  
**GM** Game/gross misconducts  
**PIM** Penalties in minutes

**D** Defence  
**GP** Games played  
**Pos** Position