

PLAYER STATISTICS BY TEAM

As of SAT 10 JAN 2026

Including Game 15

ROU - Romania

Playing Statistics

No.	Name	Pos.	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
1	MARDALE Calin	GK	5	0	0	0	0		0	0	0	0	0.00
2	SZEKERES Robert	D	5	0	3	3	4	-6	0	0	0	12	0.00
3	NECHITA Tudor	D	5	0	2	2	4	-1	0	0	0	12	0.00
4	LUSZTIG Krisztian	D	4	0	2	2	2	+4	0	0	0	5	0.00
6	JANOS Mark	D	3	1	1	2	0	+5	0	0	0	2	50.00
7	MATHE Zsolt	F	5	0	2	2	10	-3	0	0	0	18	0.00
8	KERTESZ Akos	F	5	0	0	0	0	-3	0	0	0	3	0.00
9	JANOS David	F	5	0	1	1	0	-1	0	0	0	3	0.00
10	MOISE Luca	F	4	1	1	2	25	-2	0	1	0	8	12.50
11	MARTON Tamas	F	5	4	0	4	2	+3	0	3	0	15	26.67
12	AGOSTON Tamas	F	5	0	3	3	0	+1	0	0	0	7	0.00
13	MIC Adam	F	5	0	1	1	4	-1	0	0	0	7	0.00
14	TIMARU Razvan	F	5	1	3	4	0	-4	0	0	0	17	5.88
15	CSISZER Csaba	D	5	0	0	0	4	-2	0	0	0	6	0.00
16	VASLABAN Csongor	F	5	0	0	0	0	-2	0	0	0	2	0.00
17	SALAMON Robert	F	5	0	1	1	6	-3	0	0	0	9	0.00
18	BOLOCAN Matei	F	5	2	1	3	0	+4	0	0	0	17	11.76
19	KOVACS Alpar	F	5	3	1	4	0	+4	1	0	0	12	25.00
20	GERGELY Hunor	GK	5	0	0	0	0		0	0	0	0	0.00
22	KOVACS Szabolcs	F	5	1	0	1	4	0	0	0	0	3	33.33
23	NAGY Tamas	D	5	2	1	3	12	-3	0	2	0	19	10.53
25	BARABOI Csongor	D	5	0	0	0	0	+1	0	0	0	5	0.00
29	ISLIK Mihaly	GK	0	0	0	0	0		0	0	0	0	0.00

Goalkeeping Statistics

No.	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
1	MARDALE Calin	5	5	3	178:27	57.98	9	72	81	88.89	3.03	0	1	2
20	GERGELY Hunor	5	5	2	129:20	42.02	9	54	63	85.71	4.18	0	0	1
29	ISLIK Mihaly	5	0	0	0:00	0.00	0	0	0	0.00	0.00	0	0	0

Legend:

+/-	Plus/minus net	A	Assists	D	Defender
F	Forward	G	Goals	GA	Goals against
GAA	Goals against as average per 60 minutes	GK	Goalkeeper	GKD	Goalkeeper dressed
GP	Number of games played	GPI	Games played in	GPT	Number of games played by team
GWG	Game winning goals	L	Number of games lost	MIP	Minutes and seconds played
MIP%	MIP as percentage	No.	Jersey number	PIM	Penalties in minutes
Pos.	Position on team	PPG	Power play goals	PTS	Points
SG%	Percentage of goals from total shots	SHG	Shorthanded goals	SO	Shutouts
SOG	Shots on goal	SVS	Saves	SVS%	SVS as percentage of total SOG
W	Number of games won				