

TOURNAMENT PROGRESS

As of FRI 7 APR 2023

Group A

Rank	Team	GP	W	OTW	OTL	L	GDF	GF:GA	PTS
1	USA	2	2	0	0	0	+14	16 : 2	6
2	CAN	2	2	0	0	0	+8	9 : 1	6
3	CZE	2	0	1	0	1	-3	3 : 6	2
4	JPN	2	0	0	1	1	-7	2 : 9	1
5	SUI	2	0	0	0	2	-12	1 : 13	0

Group B

Rank	Team	GP	W	OTW	OTL	L	GDF	GF:GA	PTS
1	FIN	2	2	0	0	0	+16	17 : 1	6
2	HUN	1	1	0	0	0	+2	4 : 2	3
3	GER	2	1	0	0	1	+1	6 : 5	3
4	SWE	1	0	0	0	1	-4	2 : 6	0
5	FRA	2	0	0	0	2	-15	3 : 18	0

Game	Group	Date	Time	Teams	Results	1	2	3	OT	PSS	Venue
1	B	WED 5 APR	11:00 GMT-4	FRA - FIN	1 - 14	0 - 6	1 - 3	0 - 5			CAA Centre
2	A	WED 5 APR	15:00 GMT-4	USA - JPN	7 - 1	2 - 1	2 - 0	3 - 0			CAA Centre
3	A	WED 5 APR	19:00 GMT-4	CAN - SUI	4 - 0	2 - 0	1 - 0	1 - 0			CAA Centre
4	B	THU 6 APR	11:00 GMT-4	GER - SWE	6 - 2	1 - 1	3 - 1	2 - 0			CAA Centre
5	A	THU 6 APR	15:00 GMT-4	JPN - CZE	1 - 2	0 - 1	0 - 0	1 - 0	0 - 1		CAA Centre
6	B	THU 6 APR	19:00 GMT-4	FRA - HUN	2 - 4	0 - 2	0 - 1	2 - 1			CAA Centre
7	A	FRI 7 APR	11:00 GMT-4	SUI - USA	1 - 9	0 - 4	0 - 2	1 - 3			CAA Centre
8	B	FRI 7 APR	15:00 GMT-4	FIN - GER	3 - 0	2 - 0	1 - 0	0 - 0			CAA Centre
9	A	FRI 7 APR	19:00 GMT-4	CZE - CAN	1 - 5	1 - 2	0 - 1	0 - 2			CAA Centre
10	B	SAT 8 APR	11:00 GMT-4	SWE - HUN							CAA Centre
11	A	SAT 8 APR	19:00 GMT-4	JPN - CAN							CAA Centre
12	B	SUN 9 APR	11:00 GMT-4	FIN - SWE							CAA Centre
13	A	SUN 9 APR	15:00 GMT-4	USA - CZE							CAA Centre
14	B	SUN 9 APR	19:00 GMT-4	GER - FRA							CAA Centre
15	B	MON 10 APR	11:00 GMT-4	HUN - FIN							CAA Centre
16	A	MON 10 APR	15:00 GMT-4	SUI - JPN							CAA Centre
17	A	MON 10 APR	19:00 GMT-4	CAN - USA							CAA Centre
18	B	TUE 11 APR	11:00 GMT-4	HUN - GER							CAA Centre
19	B	TUE 11 APR	15:00 GMT-4	SWE - FRA							CAA Centre
20	A	TUE 11 APR	19:00 GMT-4	CZE - SUI							CAA Centre

Note:

Rank within each group is based on points. For tie-break rules see 'Competition Format and Rules'.

Legend:

1 1st period	2 2nd period	3 3rd period	GA Goals against	GDF Goal difference
GF Goals for	GP Games played	PSS Penalty-Shot Shootout	L Losses	OT Overtime
OTL Overtime loss	OTW Overtime win	PTS Points	W Wins	