

PLAYER STATISTICS BY TEAM

As of THU 26 APR 2018

Including Game #25

CAN - Canada

Playing Statistics

No	Name	Pos	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
1	ELLIS Colten	GK	5	0	0	0	0		0	0	0	0	0.00
2	BAHL Kevin	D	5	1	2	3	2	+3	0	0	0	8	12.50
3	ROBERTSON Matthew	D	5	0	2	2	0	+5	0	0	0	2	0.00
4	BYRAM Bowen	D	5	0	1	1	0	+1	0	0	0	2	0.00
5	TYCHONICK Jonathan	D	5	0	2	2	2	+5	0	0	0	8	0.00
6	SMITH Ty	D	5	0	0	0	4	+2	0	0	0	14	0.00
7	MERKLEY Ryan	D	5	0	3	3	2	+3	0	0	0	8	0.00
9	VELENO Joseph	F	4	0	3	3	0	+3	0	0	0	12	0.00
10	THOMAS Akil	F	4	1	1	2	0	0	0	0	0	5	20.00
11	LAFRENIERE Alexis	F	5	4	2	6	2	+3	2	1	0	13	30.77
14	FONSTAD Cole	F	5	0	0	0	0	0	0	0	0	8	0.00
15	HILLIS Cameron	F	5	0	2	2	12	0	0	0	0	5	0.00
16	McSHANE Allan	F	5	1	5	6	0	+4	0	1	0	13	7.69
17	FOUDY Liam	F	5	2	2	4	0	+3	0	0	0	6	33.33
18	DELLANDREA Tylan	F	5	2	3	5	4	+5	0	0	1	15	13.33
19	DUDAS Aidan	F	3	1	0	1	2	+1	0	0	1	4	25.00
20	McBAIN Jack	F	5	1	2	3	2	+4	0	0	0	7	14.29
22	WOUTERS Chase	F	5	2	1	3	2	+3	0	0	0	5	40.00
24	McISAAC Jared	D	5	1	2	3	4	+5	1	0	0	11	9.09
25	LAVOIE Raphael	F	5	5	0	5	2	+6	1	1	0	11	45.45
26	NOEL Serron	F	5	2	4	6	8	+3	0	0	0	9	22.22
29	RODRIGUE Olivier	GK	3	0	0	0	0		0	0	0	0	0.00
30	MANDOLESE Kevin	GK	2	0	0	0	0		0	0	0	0	0.00

Goalkeeping Statistics

No	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
1	ELLIS Colten	5	5	2	120:00	39.87	7	55	62	88.71	3.50	0	2	0
29	RODRIGUE Olivier	5	3	3	180:57	60.13	4	75	79	94.94	1.33	1	2	1
30	MANDOLESE Kevin	5	2	0	00:00	0.00	0	0	0	0.00	0.00	0	0	0

LEGEND

A Assists	D Defence	F Forward
G Goals	GA Goals against	GAA Goals against as average per 60 minutes
GK Goalkeeper	GKD Goalkeeper dressed	GP Number of games played
GPI Games played indeed	GPT Number of games played by team	GWG Game winning goals
L Number of games lost	MIP Minutes and seconds played	MIP% MIP as percentage
No Jersey number	PIM Penalties in minutes	Pos Position on team
PPG Power play goals	PTS Points	SG% Percentage of goals from total shots
SHG Shorthanded goals	SO Shutouts	SOG Shots on goal
SVS Saves	SVS% SVS as percentage of total SOG	W Number of games won
+/- Plus/minus net		