

GOALKEEPERS

As of SUN 5 MAY 2024

Including Game 28

(Ranked by highest SVS% / lowest GAA / highest GPI)

Rank	Name	No.	Team	GKD	GPI	MIP	MIP%	SOG	GA	SVS	SVS%	GAA	PPGA	SHGA	SO
1	KEMPF Nicholas	31	USA	5	5	260:19	72.31	99	5	94	94.95	1.15	0	0	2
2	GEORGE Carter	30	CAN	6	5	300:00	83.33	129	10	119	92.25	2.00	2	0	2
3	HARENSTAM Love	35	SWE	7	7	424:47	100.00	178	16	162	91.01	2.26	4	0	1
4	VECVANAGS Mikus	1	LAT	5	4	187:32	63.01	113	12	101	89.38	3.84	5	0	0
5	MILOTA Jakub	1	CZE	5	5	255:28	83.01	110	13	97	88.18	3.05	4	1	1
6	RIMPINEN Petteri	1	FIN	5	4	220:47	73.91	89	11	78	87.64	2.99	4	0	1
7	KIRSCH Christian	1	SUI	5	5	267:21	89.03	125	16	109	87.20	3.59	4	0	0
8	TOLEUBAY Abylaikhan	1	KAZ	2	2	134:03	42.68	62	8	54	87.10	3.58	0	0	0
9	ALPYSBAYEV Tanirkhan	25	KAZ	5	3	150:26	47.90	135	19	116	85.93	7.58	4	0	0
10	MARTINSEN Amund	1	NOR	5	3	135:40	43.76	102	16	86	84.31	7.08	5	0	0
11	LENDAK Alan	31	SVK	7	5	268:32	64.37	125	20	105	84.00	4.47	5	0	0
12	WALBERG Markus	25	NOR	4	4	174:20	56.24	112	18	94	83.93	6.20	5	0	0

(Goalkeepers with less than 40% of their team's total minutes (MIP% less 40))

Name	No.	Team	GKD	GPI	MIP	MIP%	SOG	GA	SVS	SVS%	GAA	PPGA	SHGA	SO
HEIL Caleb	1	USA	2	1	13:21	3.71	4	0	4	100.00	0.00	0	0	0
LEENDERS Ryerson	1	CAN	6	1	60:00	16.67	27	1	26	96.30	1.00	0	0	0
SAARINEN Kim	30	FIN	4	2	77:57	26.09	21	1	20	95.24	0.77	1	0	1
VYSTRCIL Bretislav	30	CZE	5	1	52:18	16.99	24	2	22	91.67	2.29	0	0	0
LYTKIN Danil	20	KAZ	3	1	29:34	9.41	33	4	29	87.88	8.12	1	0	0
HARONIK Martin	1	SVK	7	3	148:40	35.63	90	12	78	86.67	4.84	5	0	0
BIRKANS Dilans	29	LAT	1	1	11:22	3.82	7	1	6	85.71	5.28	0	0	0
PARSONS Jack	30	USA	5	3	86:20	23.98	27	4	23	85.19	2.78	1	0	0
MAURINS Nils	30	LAT	4	2	98:43	33.17	51	8	43	84.31	4.86	3	0	0
LACHAT Phileas	29	SUI	4	2	32:57	10.97	18	4	14	77.78	7.28	0	0	0

Legend:

GA	Goals against	GAA	Goals against as average per 60 minutes	GKD	Goalkeeper dressed
GPI	Games played in	MIP	Minutes and seconds played	MIP%	MIP as percentage
No.	Jersey number	PPGA	Power play goals against	SHGA	Shorthanded goals against
SO	Shutouts (no GA in a game)	SOG	Shots on goal (G+SSG)	SVS	Saves
SVS%	SVS as percentage of total SOG				