

MOST PENALISED PLAYERS

As of THU 24 MAR 2022

Including Game 6

(Ranked by highest PIM / lowest GP)

Rank	Name	No.	Team	Pos.	GP	PIM	2	5	10	GM	MP	PAVG
1	VOOREN Floris	18	NED	F	3	12	6	0	0	0	0	4:00
2	DOBREV Lyudmil	16	BUL	D	3	10	5	0	0	0	0	3:20
3	van den BOS Dave	11	NED	F	3	8	4	0	0	0	0	2:40
4	BIJSTERBOSCH Rodinyo	16	NED	F	3	6	3	0	0	0	0	2:00
5	FILIPOVIC Borna	23	CRO	D	3	4	2	0	0	0	0	1:20
5	ILIEV Dimitar	10	BUL	F	3	4	2	0	0	0	0	1:20
5	MATA Pablo	15	ESP	F	3	4	2	0	0	0	0	1:20
5	PEREZ Hugo	24	ESP	F	3	4	2	0	0	0	0	1:20
5	SLAVKOV Teodor	13	BUL	D	3	4	2	0	0	0	0	1:20
5	STOYANOV Kaloyan	15	BUL	F	3	4	2	0	0	0	0	1:20
5	TOURAL Inigo	22	ESP	F	3	4	2	0	0	0	0	1:20
5	VALLES Xavier	3	ESP	D	3	4	2	0	0	0	0	1:20
13	ALEKSANDROV Aleksandar	24	BUL	D	3	2	1	0	0	0	0	0:40
13	ARREGUI Bikendi	9	ESP	D	3	2	1	0	0	0	0	0:40
13	BODIROGA Luka	10	CRO	F	3	2	1	0	0	0	0	0:40
13	DIKOV Bogomil	4	BUL	D	3	2	1	0	0	0	0	0:40
13	HOOIJMANS Ryan	8	NED	D	3	2	1	0	0	0	0	0:40
13	IDZAN Bruno	8	CRO	F	3	2	1	0	0	0	0	0:40
13	KARABADJAKOV Andrea	1	BUL	GK	3	2	1	0	0	0	0	0:40
13	MAZON Jorge	19	ESP	F	3	2	1	0	0	0	0	0:40
13	PAYA Arnau	18	ESP	F	3	2	1	0	0	0	0	0:40
13	PEYCHEV Denis	17	BUL	F	3	2	1	0	0	0	0	0:40
13	SANZ Marco	4	ESP	F	3	2	1	0	0	0	0	0:40
13	SCHAASBERG Tim	23	NED	F	3	2	1	0	0	0	0	0:40
13	SPEEL Tom	19	NED	F	3	2	1	0	0	0	0	0:40
13	STAMENOV Alexander	14	BUL	D	3	2	1	0	0	0	0	0:40
13	SVJETLICIC Filip	13	CRO	F	3	2	1	0	0	0	0	0:40
13	TCHALIOV Nikola	19	BUL	F	3	2	1	0	0	0	0	0:40
13	TELLO Pablo	5	ESP	D	3	2	1	0	0	0	0	0:40
13	VALLES Joan	17	ESP	F	3	2	1	0	0	0	0	0:40
13	van STUIJVENBERG Corne	21	NED	F	3	2	1	0	0	0	0	0:40
13	van WINGERDEN Mees	5	NED	D	3	2	1	0	0	0	0	0:40
13	VUKADIN Marko	3	CRO	D	3	2	1	0	0	0	0	0:40
13	WESSELING Dylan	12	NED	D	3	2	1	0	0	0	0	0:40
13	ZOVKO Bruno	7	CRO	F	3	2	1	0	0	0	0	0:40
13	ZOVKO Hrvoje	17	CRO	F	3	2	1	0	0	0	0	0:40

Legend:

2	Two (2) minute penalties	5	Five (5) minute penalties	10	Ten (10) minute penalties
D	Defender	F	Forward	GK	Goalkeeper
GM	Game misconducts	GP	Games played	MP	Match penalties
No.	Jersey number	PAVG	PIM (average) per game	PIM	Penalties in minutes
Pos.	Position				