



## MENS OLYMPIC QUALIFICATION PRELIMINARY ROUND 3 GROUP J



# **PLAYER STATISTICS BY TEAM**

As of SUN 9 FEB 2020 Including Game 5

## **ROU - Romania**

#### **Playing Statistics**

No.	Name	Pos.	GP	G	Α	PTS	PIM	+/ -	GWG P	PG S	HG S	OG	SG%
1	POLC Patrik	GK	3	0	0	0	0		0	0	0	0	0.00
2	GECSE Hugo	D	3	0	0	0	4	+2	0	0	0	5	0.00
3	GOGA Attila	D	3	0	2	2	0	-1	0	0	0	7	0.00
4	GYORFY Tihamer	D	3	0	0	0	2	-4	0	0	0	0	0.00
5	SALLO Alpar	D	3	1	0	1	0	+2	0	0	0	6	16.67
6	FLINTA Botond	D	3	0	0	0	0	+2	0	0	0	3	0.00
7	FODOR Csanad	F	3	0	0	0	2	+2	0	0	0	9	0.00
8	PETER Zsolt	F	3	0	0	0	0	-4	0	0	0	0	0.00
9	BORYSENKO Pavlo	D	3	1	2	3	0	+3	0	1	0	8	12.50
10	BUTOCHNOV Anton	F	3	3	0	3	0	+2	0	0	0	4	75.00
11	TRANCA Daniel	F	3	5	0	5	0	+4	1	1	0	12	41.67
12	YEMELIANENKO Yevhen	D	3	0	0	0	0	+2	0	0	0	2	0.00
13	GLIGA Roberto	F	3	0	0	0	0	-2	0	0	0	6	0.00
15	BIRO Gergo	F	3	0	0	0	0	+1	0	0	0	5	0.00
17	ROKALY Norbert	F	3	0	0	0	0	-4	0	0	0	0	0.00
18	ROKALY Szilard	F	3	1	0	1	0	-1	0	0	0	3	33.33
19	PETER Balazs	F	3	0	2	2	2	+3	0	0	0	3	0.00
21	FARKAS Tamas	D	3	0	0	0	2	-4	0	0	0	2	0.00
22	CONSTANTIN Mircea	F	3	0	1	1	0	-4	0	0	0	2	0.00
23	KIRICHENKO Vitali	F	3	1	2	3	0	+2	0	0	0	9	11.11
24	MOLNAR Zsombor	F	3	0	2	2	0	+1	0	0	0	0	0.00
30	TOKE Zoltan	GK	3	0	0	0	0		0	0	0	0	0.00

#### **Goalkeeping Statistics**

No. Name	GPT GKD	GPI	MIP	MIP%	GA	svs	SOG	SVS%	GAA	SO W L
1 POLC Patrik	3 3	2	120:15	66.71	7	70	77	90.91	3.49	0 0 2
30 TOKE Zoltan	3 3	1	60.00	33 29	3	28	31	90.32	3 00	0 1 0

Leger	nd:				
Α	Assists	D	Defence	F	Forward
G	Goals	GA	Goals against	GAA	Goals against as average per 60 minutes
GK	Goalkeeper	GKD	Goalkeeper dressed	GP	Number of games played
GPI	Games played in	GPT	Number of games played by team	GWG	Game winning goals
L	Number of games lost	MIP	Minutes and seconds played	MIP%	MIP as percentage
No.	Jersey number	PIM	Penalties in minutes	Pos.	Position on team
PPG	Power play goals	PTS	Points	SG%	Percentage of goals from total shots
SHG	Shorthanded goals	SO	Shutouts	SOG	Shots on goal
svs	Saves	SVS%	SVS as percentage of total SOG	W	Number of games won
+/-	Plus/minus net				