



TEAM STATISTICS

As of FRI 26 SEP 2025

Scoring Efficiency

(Ranked by highest SG% / highest GP)

Rank	Team	GP	GF	SSG	SOG	SG%
1	JOT	1	12	36	48	25.00
2	VIK	1	5	25	30	16.67

Power Play

(Ranked by highest PP% / highest GP)

Rank	Team	GP	ADV	PPGF	PP%	TPP	M:S
1	VIK	1	1	1	100.00	01:15	01:15
2	JOT	1	2	0	0.00	03:33	00:00

Penalty Killing

(Ranked by highest PK% / highest GP)

Rank	Team	GP	DVG	PPGA	PK%	TSH	M:S
1	VIK	1	2	0	100.00	03:33	00:00
2	JOT	1	1	1	0.00	01:15	01:15

Goalkeeping

(Ranked by highest SVS%)

Rank	Team	GP	GA	SVS	SOG	SVS%	GAA	SHGA	PPGA	SO	ENG
1	JOT	1	5	25	30	83.33	5.00	0	1	0	0
2	VIK	1	12	36	48	75.00	12.00	0	0	0	0

Penalties

(Ranked by highest PIM)

Rank	Team	GP	2	5	10	GM	MP	PIM	PAVG
1	VIK	1	2	0	0	0	0	4	4:00
2	JOT	1	1	0	0	0	0	2	2:00

Shorthanded Goals

(Ranked by highest NET / lowest GP)

Rank	Team	GP	SHGF	SHGA	NET
1	JOT	1	0	0	0
1	VIK	1	0	0	0

Attendance

(Ranked by highest average attendance)

Rank	Team	GP	Spect	AVG
1	JOT	1	50	50
1	VIK	1	50	50
Total		1	50	50

Legend:

<b>2</b> Two (2) minute penalties	<b>5</b> Five (5) minute penalties	<b>10</b> Ten (10) minute penalties
<b>ADV</b> Advantage (times on power play)	<b>AVG</b> Average	<b>DVG</b> Disadvantage (number of times shorthanded)
<b>ENG</b> Empty net goals	<b>GA</b> Goals against	<b>GAA</b> Goals against as average per 60 minutes
<b>GF</b> Goals for	<b>GM</b> Game misconducts	<b>GP</b> Number of games played
<b>MP</b> Match penalties	<b>M:S</b> Average time in min. and sec.	<b>NET</b> SHGF - SHGA
<b>PAVG</b> PIM in average	<b>PIM</b> Penalties in minutes	<b>PK%</b> Penalty killing percentage
<b>PPGA</b> Power play goals against	<b>PPGF</b> Power play goals for	<b>PP%</b> Power play eff. as percentage
<b>SG%</b> Percentage of goals from total shots	<b>SHGA</b> Shorthanded goals against	<b>SHGF</b> Shorthanded goals for
<b>SO</b> Shutouts	<b>SOG</b> Shots on goal	<b>Spect</b> Spectators
<b>SSG</b> Shots saved by goalkeeper	<b>SVS</b> Saves	<b>SVS%</b> SVS as percentage of total SOG
<b>TPP</b> Time of power play	<b>TSH</b> Time shorthanded in min. and sec.	