



ENTRY LIST BY TEAM

As of WED 12 JUN 2024

GAU - Gauteng

No.	Name	Pos.	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Club	New Entry
88	BASI Nqobezamazwe	F	L	1.53 / 5'0"	40 / 88	8 MAR 2011	Pretoria Capitals	
20	CHRISOPOULOS Haley	GK	L	1.73 / 5'8"	75.2 / 166	5 JAN 2010	Pretoria Capitals	
47	HARRIS Brayden	F	R	1.65 / 5'5"	60 / 132	30 JUN 2009	Johannesburg Wovles	
86	KEKANA Tana	F	R	1.80 / 5'11"	70 / 154	1 JUL 2009	Kempton Park Vipers	
87	KLEYN Juvyn	F	R	1.66 / 5'5"	58.5 / 129	4 NOV 2009	Pretoria Ice Hawks	
12	le ROUX Tyron	D	R	1.61 / 5'3"	49 / 108	16 SEP 2010	Pretoria Capitals	
90	MATTINSON Cuba	D	R	1.54 / 5'1"	48.9 / 108	3 JAN 2010	Centurion Forest Rats	
93	MEYER Ryan	D	L	1.44 / 4'9"	37 / 82	20 SEP 2011	Pretoria Ice Hawks	
19	MOJAPELO Neo	D	R	1.59 / 5'3"	47 / 104	16 JUN 2010	Pretoria Capitals	
73	PAULSEN Riley	D	R	1.70 / 5'7"	74 / 163	25 SEP 2009	Pretoria Ice Hawks	
21	PHAKATHI Zanet	F	R	1.63 / 5'4"	53 / 117	12 SEP 2009	Kempton Park Sabres	
9	SKOSANA Wandile	F	L	1.65 / 5'5"	67 / 148	20 MAR 2010	Pretoria Capitals	
51	SMITH Dominic	F	L	1.64 / 5'5"	51 / 112	1 APR 2010	Johannesburg Wovles	
98	SONS Aiden	F	R	1.54 / 5'1"	46 / 101	26 MAR 2011	Kempton Park Sabres	
74	van der MERWE Stefan	D	L	1.53 / 5'0"	40 / 88	29 OCT 2010	Pretoria Ice Hawks	
13	WILKINS Ethan-Mikyle	F	R	1.77 / 5'10"	57 / 126	25 APR 2009	Pretoria Ice Hawks	

Total: 15 players and 1 goalkeepers

Team officials:

Function	Name	Citizenship	Date of Birth
General Manager:	WILKINS Celeste	RSA	13 DEC 1983
Head Coach:	BEUKES Nick	RSA	25 MAR 1972
Assistant Coach:	COMPTON Eddie	RSA	24 JUL 1959
Assistant Coach:	RETIEF Etienne	RSA	13 JAN 1976

Note:

Prior to the initial directorate meeting, which occurs before the team's participation in the competition, there may be a large number of players included in this output. Following that meeting the team's roster will be reduced to no more than the maximum number of players allowed.

Legend:

D Defender **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No. Jersey Number **Pos.** Position **R** Shoots or catches Right