



TEAM ROSTER

As of FRI 9 AUG 2024

Initial Registration 30 AUG 2024

GAU - Gauteng

No.	Name	Pos.	Shoots/ Catches	Date of Birth	Height m / ft in	Weight kg / lbs	Club	Registration *
1	GOSTMANN Friedrich	GK	L	10 FEB 1986			Kempton Park Sabres (RSA)	10 JUL 2024
4	RADEMEYER Jonathan	F	R	17 FEB 1977			Pretoria Capitals (RSA)	10 JUL 2024
7	VAN DER MERWE Jacques	F	R	3 MAY 1975			Pretoria Ice Hawks (RSA)	10 JUL 2024
10	DO AMARAL Sergio	F	R	23 NOV 1979			Centurion Forest Rats (RSA)	10 JUL 2024
11	VERWEY Alan	D	L	11 AUG 1961			Pretoria Capitals (RSA)	10 JUL 2024
13	PEREIRA Flavio	F	L	10 MAR 1977			Kempton Park Vipers (RSA)	10 JUL 2024
14	BOOYSEN Jacques	F	R	4 JUN 1975			Pretoria Capitals (RSA)	10 JUL 2024
16	MILNE Andy	F	L	15 OCT 1964			Pretoria Capitals (RSA)	10 JUL 2024
17	VORSTER Mickey	F	R	3 FEB 1974			Pretoria Capitals (RSA)	10 JUL 2024
18	LEE CHING Michael	F	L	13 JAN 1983			Kempton Park Sabres (RSA)	10 JUL 2024
19	RODGER Bruce	D	L	24 JUN 1978			Centurion Forest Rats (RSA)	10 JUL 2024
21	McFARLANE Darcy	F	L	18 JUL 1979			Pretoria Ice Hawks (RSA)	10 JUL 2024
23	BEUKES Nicky	D	R	25 MAR 1972			Centurion Forest Rats (RSA)	10 JUL 2024
33	du TOIT Herman	F	R	1 NOV 1984			Johannesburg Wovles (RSA)	10 JUL 2024
55	LOUBSER Andre	F	R	13 JAN 1973			Pretoria Capitals (RSA)	10 JUL 2024
60	SCHNEEBERGER Gregg	F	L	18 FEB 1959			Kempton Park Sabres (RSA)	10 JUL 2024
71	RADUE Frank	D	R	16 OCT 1971			Pretoria Capitals (RSA)	10 JUL 2024
79	OLIVIER Joe	D	R	22 FEB 1979			Pretoria Capitals (RSA)	10 JUL 2024
88	VAN ROOYEN Jason	GK	L	1 MAY 1983			Centurion Forest Rats (RSA)	10 JUL 2024
90	HUNT Andrew	F	R	25 JUN 1966			Centurion Forest Rats (RSA)	10 JUL 2024

Team Average:

Average Age: 49

Total: 18 players and 2 goalkeepers

Team Officials:

Function	Name	Citizenship	Date of Birth
Head Coach:	COMPTON Eddie	RSA	24 JUL 1959

Note:

* Registration date of single players is only shown when different from Initial Registration date

Legend:

D Defender **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No. Jersey number **Pos.** Position **R** Shoots or catches Right